

HARD / 6+ SURVIVORS / 60-180 MINUTES

We heard about a police station used to store some really dangerous evidence, custom weapons of unmatched efficiency. The station is locked down since all cops went to the nearby mall in a useless fight. Everybody is now dead. We just have to search the corpses until we find the pass to enter the station. The only question is: can we use these weapons? Some of us think we should explore the entire mall and kill all zombies until we feel strong enough. Of course, that will take time, meaning more and more zombies will show up.

Tiles needed: 1M, 2M, 5M, 6M, 6P & 10P.

Put aside six Ultrared weapon cards. They are put in the Zone marked as an "Evidence Room",



OBJECTIVES

We want these weapons, and there is only one way to get them.

1–Find the pass to enter the police station. We need a police white pass to enter the station. The place where the bodies are is marked with a red "X". Take the red Objectives until you find the white one.

2– Search the police station. Search the Zone marked "Evidence Room" to find all six Ultrared weapons.

3– Go home with your new toys. Reach the Exit Zone with **all** Survivors. At least one of them has to possess an Ultrared weapon in his inventory. Any Survivor may escape through this Zone at the end of his turn, as long as it's free of Zombies.

SPECIAL RULES

• Sense of accomplishment. Each Objective gives 5 experience points to the Survivor who takes it.

• **The white pass!** Put the white Objective randomly, face down, among the ten red Objectives. Once this Objective is taken, the White prison main entry door can be opened.





• **The violet switch.** Activating the violet Switch opens the violet door. The Survivor switching the violet Switch for the first time also takes the violet Objective and gains 5 experience points. The violet door closes when the violet Switch is placed back in its original setting.

• **Ultrared weapons.** A Zone is marked "Evidence Room" in the police station. Stored here are six Ultrared weapons. Any Survivor Searching in the Evidence Room can choose and take one of the remaining Ultrared weapons instead of a regular Equipment card.

TOXIC CITY MALL - MISSIONS