

◆ QUEST 2:

KNOW YOUR ENEMY

MEDIUM / 6 SURVIVORS / 90 MINUTES

Wulfsburg sustained some unusual damage, as if a civil war had raged inside. In some place, people were not killed by zombies but by soldiers. We don't know yet if survivor groups are prone to fighting one another here, or if someone tried to invade the infested city, killing any survivors they ran across in the process. Exploring the area could give us a clue.

Come to think of it, Wulfsburg was known for its elven beer. That would be a rare treat!

9V	11R
4R	6R
1R	10V



Player starting area	Objective (5 XP)
Spawn Zone	Vault door
Door	EXIT Exit Zone

Material needed: **Zombicide: Black Plague, Wulfsburg.**
 Tiles needed: 1R, 4R, 6R, 9V, 10V & 11R.

OBJECTIVES

Reach the objectives in this order to win the game:

- 1- Get a clue.** Take all Objectives.
- 2- Reach the Exit.** Reach the Exit Zone with all Survivors. Any Survivor may escape through this Zone at the end of his turn, as long as there are no Zombies in it.

SPECIAL RULES

- **Setup.** Put a random Vault artifact in the Vault.
- **Find the clues.** Each Objective gives 5 experience points to the Survivor who takes it.

